9+

ROMANS

PRESENTATION
Roman settlement

Possible Activities
Roman numerals
Measuring temperature
Capacity and weight

Possible Activities
Romulus and Remus Roman Gods and stories
Design Menus
Newspaper reports of the Roman invasion
Escape from Pompeii
Marching poetry, shape poetry
Debates
Soldier's diary
Estate agents

Mathematical Development
(problem solving, reasoning and numeracy)
Daily activities in line with National Strategy
Block A Unit 1
Block B Unit 1
Block C Unit 1

Communication, Language and Literacy
(speaking and listening, reading, writing, MFL)
Diary writing
Recounts
Shape poetry
Narrative writing
Persuasive writing
Myths
Writing instructions
Letter writing

Possible Activities
Explore family life, Roman clothes, Roman houses and settlements.
Life a s a Roman Soldier
Identify Rome on a map.
Hannibal's Journey
Volcanoes, Bridges, roads aqueducts, catapults.
Changing materials, temperatures, magnetic materials Rocks and soils.

Knowledge and Understanding of the World
(Geography, History, Science)Research
How do we know about the Romans? Why did the Romans invade, who were they and what did they bring with them? How did life change after the Roman invasion? Who was Boudicca? Why was there a revolt? Where did the Romans come from?
Classifying and identifying materials.

Roman Soldier visit
Roman Banquet

Physical Development
(PE, Growth and Health)
Invasion games
Competitive sports

Possible Activities
Play and make up small-sided and modified competitive net, striking/fielding and invasion games. Use skills and tactics and apply basic principles suitable for attacking and defending. Work with others to organise and keep the games going.
Sports day

Personal, Social and Emotional Development
(RE, PSHE,, Citizenship, SEAL)
How do rules and laws affect me?

Creative Development
(Art, D&T, Music, Dance, Role Play)
What were mosaics used for?
What were Roman mosaics made from?
How do we make rhythmic patterns?
What sort of sandal would Romans wear?
What would the Romans eat at a banquet?

Possible Activities
Why do we need rules? Who makes rules? Class rules. How can we take responsible action? Recognising right and wrong and knowing **we** make decisions on how to behave.

ICT Activities
Using the internet to research
Sending and receiving emails
Produce a leaflet to sell a Roman house

Possible Activities
Explore and develop ideas- look at examples of Roman mosaics, what symbols do they use
Investigate and making art, craft and design- plan ideas on squared paper.
What instruments did the Romans have?
Design a Roman sandal /helmet
Make clay pots