

Heroes Branscombe Summer 2016

DEN activities

Space station – finding out about planets, writing reports about space walks.
Olympic newsroom – investigate and write about our sporting heroes, write and film news reports about them.

Possible Activities

Reading Aesop's Fables and writing own fables.
Writing a persuasive letter.
Greek myths – turning narrative into play scripts.
Newspaper reports about the Olympics.

Spelling, grammar and reading activities – linked to these sequences wherever possible.

Possible Activities

Practise mental and written methods of multiplication and division and apply these to solve problems relating to real life (including money and measures, ratio and scaling problems). Explore the relative distances between planets in our Solar System.
Play games and other activities to learn times table facts.
Investigate, measure and draw different angles.
Review the names and properties of 2D and 3D shapes and find shapes that meet given criteria.
Draw, translate, reflect and rotate shapes on coordinate grids, giving the coordinates of vertices.
Read timetables and solve related problems, using times presented in 12-hour or 24-hour time.
Find numbers that round to a given number (including decimals).

Possible Activities

Investigate and simulate the movements of the Earth, Moon and Sun and consider how they create day and night, seasons etc.
Follow British astronaut going to ISS – read blog / NASA site, ESA site.
Present projects about our "Space heroes" and how they have contributed to Science.
Explore shadows and how to change them. (e.g. by moving closer to or further from a light source)
Investigate vibrations and sounds they make.
Explore and find out more about the human body: teeth and eating, digestion, nutrition, bones and muscles, the heart and circulatory system etc.

Ancient Greece – Who were the Ancient Greeks? What was their civilization like?
Ancient Greek heroes (both real, e.g. Pythagorus, Plato, etc. and mythical e.g. Heracles, Theseus, etc.)
Investigate Olympic sports and the heroes who excel in them. Find the countries of famous Olympians on a world map.

Possible Activities

Pilgrimage
Investigate places of pilgrimage – UK and other – Lourdes, Bethlehem, Jerusalem, Santiago de Compostela, Varanasi.
Why do people go on pilgrimages?
Respect and tolerance for those of other faiths – faith at the Olympics.
Growing up – body changes talk (Y5/6)
Junior Citizenship day (Y6)
Consider healthy and hygienic habits.
Consider our own personal goals and how to achieve them, linked to role models and heroes.

Mathematical Development

(Problem solving, reasoning and numeracy)

Explore numeracy skills through investigation in the classroom and in the outside environment.

Communication, Language and Literacy

(Speaking and listening, reading, writing)

Using texts to support own writing.
Guided reading focusing on comprehension, making predictions and questioning.
Speaking and listening through DEN and circle time.

Knowledge and Understanding of the World

(Geography, History, Science)

Earth and Space
Light and sound
Animals (including humans) and plants
Olympics (countries of the world)
Ancient Greek heroes

Understanding of Faith Belief and Cultures

Why are some journeys and places special?
(Christianity, Hinduism, Humanism)

PSHE – How do I keep myself and others safe? Going for goals
What is democracy?

THE VISIT/VISITOR

Bristol – Science Museum (@ Bristol) and Planetarium.

Physical Development

(PE, Growth and Health)

Striking and fielding games
Invasion Games
Dance
Swimming (after half term)

Possible Activities

Hockey skills and games.
Cricket – throwing, catching, batting, fielding and scoring.
May pole dancing.

Possible Activities

Look at abstract art and explore how stories are presented in Art. Collage pictures to represent stories (e.g. Aesop's Fables).
Textile art – sewing, embroidery and appliqué to depict scenes in Aesop's Fables.
Silhouette pictures of Greek myths, using chalk pastels and charcoal.
Clay – coil pots and pinch pots.
Learning to play the clarinet and reading basic musical notation.

Creative Development

(Art, D&T, Music, Role Play)

Making a textile banner/ wall hanging
Working with 3D media
Greek pots
Music - clarinet lessons
Discuss the work of artists, ancient and modern

Computing Activities

Keyboard skills - BBC dance mat activities.
Internet research for all of topic work.
Computer programming using 'Scratch' coding program.
Discuss, use, explore and design our own computer simulations involving the solar system.
Exploring the idea of abstraction, especially in the context of computer simulations.

Modern Foreign Language - French

Asking and answering questions about clothes.
Countries / nationalities
"Where do you live?"
General conversation.